

# DATABASE MANAGEMENT SYSTEMS

## COURSE OVERVIEW

During the machine age, the measure of power was heavily typified by cannon, locomotives and rolling mills. In the information age, the measure of power is the depth, timeliness and accessibility of knowledge. Communication bandwidth has become more crucial than shop floor capacity. Without the ability to communicate by telephone, e-mail or fax, an organization is deaf and dumb. Without access to the **Database**, an organization is blind. Because every firm is now directly or indirectly reliant on computer software, every decision point in the enterprise is an interface point between workers and information systems.

In an information-intensive business environment, knowledge is power. Competitiveness pivots on how effectively information systems enable management and staff to gain advantages. The important requirements for commercial power is the ability to transform operational data into tactical information, and ultimately into strategic knowledge. The main resource that fuels this power is the **corporate database**.

This course introduces the fundamental concepts necessary for designing, using and implementing the database systems applications. This course assumes no previous knowledge of databases or database technology and the concepts are built from ground up- basic concepts to advanced techniques and technologies.

- After this course a student will be able to
- Describe the components of DBMS
- Define a DBMS strategy for a given application requirement
- Will be able to design, create, and modify databases.
- Could apply the techniques to tune database performance.

# SYLLABUS

## **UNIT 1: Database System Concept**

Evolution,  
 Concepts of redundancy and dependence in flat file systems,  
 DBMS solution,  
 Data independence,  
 Data integrity and security,  
 Components of a typical database management system

## **UNIT 2: Database Technologies**

Technologies:  
 Hierarchical Model,  
 Network Model,  
 Relational Model,  
 Object model,  
 Single user Database System,  
 Multi-user and enterprise wide database applications,  
 Two and three-tier client-server,  
 Internet/ intranet architectures,  
 Support for complex data types e.g. graphical, multi-media

## **UNIT 3: Normalization for Relational Databases**

Informal Design Guidelines for Relational Schemas  
 Functional Dependencies  
 Normal Forms based on Primary Keys  
 Second and Third Normal Forms  
 Boyce-Codd Normal Form  
 Multi-valued Dependencies and Fourth Normal Forms  
 Join Dependencies and Fifth Normal Forms

## **UNIT 4: Database Administrative Tasks**

Various Database Administrator's (DBA) functions,  
 DBA's role,  
 Creation and management of databases and users,  
 Use of views,  
 SQL support for DBA functions

## **UNIT 5: Database Security**

Introduction to Database Security Issues,  
 Levels of authority,  
 Access rites,  
 Service levels,  
 Recovery Concepts,  
 Recovery Techniques,  
 Back-up procedures,

## **UNIT 6: Database Integrity And Performance**

Integrity: insert, update and deletion anomalies,  
 Entity and Referential integrity,  
 Database design including integrity constraints,  
 SQL support for integrity constraints  
 Performance:  
 Performance criteria,  
 Storage and access methods  
 Use of indexes,  
 B-trees  
 Query optimizers,  
 Costs of improved performance,  
 Language support for optimizing performance

## **UNIT 7: Multi-user Environment**

Concurrency:  
**Introduction to Transaction Processing**  
 Properties of Transactions,  
 Concurrency issues,  
 Atomicity, consistency, independence and durability (ACID) principles  
 Locking:  
 Loss of integrity in concurrent systems  
 Lost updates,

Inconsistent analysis,

Isolation levels,

Locking mechanisms (including two-phase protocol)

### **UNIT 8: Backup And Recovery**

Backup and recovery:

Use of log files,

Checkpoints,

Time stamping,

Rollback and recovery techniques,

SQL support

### **UNIT 9: Distributed Databases and Client- Server Architecture**

Distributed database concept

Data fragmentation, Replication and Allocation Techniques for Distributed Database Design

Types of Distributed Database Systems

An Overview of Client-Server Architecture and its Relationship to Distributed Databases

Future Prospects of Client-Server Technology